

Listing of Claims:

This listing of claims will replace all prior versions, and listing, of claims in the application.

1-21. (Cancelled)

22. (New) A method of conducting a wagering game feature, comprising:
 - displaying a plurality of selectable elements fixedly associated with respective outcomes during the wagering game feature;
 - selecting one or more of the selectable elements;
 - awarding the outcomes associated with the selected elements; and
 - revealing the outcomes associated with any unselected ones of the elements, thereby permitting a player to view the outcomes that were not awarded.
23. (New) The method of claim 22, wherein the step of displaying a plurality of selectable elements is triggered by a start-bonus outcome in a basic game.
24. (New) The method of claim 23, wherein the basic game includes a plurality of reels that are rotated and stopped to place symbols on the reels in visual association with a display area.
25. (New) The method of claim 22, wherein the selecting step is performed by a player.

26. (New) The method of claim 22, wherein the selecting step includes selecting the one or more of the selectable elements until selecting an element associated with an end-feature outcome.

27. (New) A gaming machine for conducting a wagering game feature, comprising:

a value input device for receiving a wager;

a display; and

a processor operative to

display on the display a plurality of selectable elements fixedly associated with

respective outcomes during the wagering game feature;

select one or more of the selectable elements;

award the outcomes associated with the selected elements; and

reveal on the display the outcomes associated with any unselected ones of the elements, thereby permitting a player to view the outcomes that were not awarded.

28. (New) The machine of claim 27, wherein the processor is operative to display the plurality of selectable elements in response to a start-bonus outcome in a basic game.

29. (New) The machine of claim 28, wherein the basic game includes a plurality of reels that are rotated and stopped to place symbols on the reels in visual association with a display area.

30. (New) The machine of claim 27, wherein the processor is operative to select the one or more of the selectable elements according to player input.
31. (New) The machine of claim 27, wherein the processor is operative to select the one or more of the selectable elements until an element associated with an end-feature outcome is selected.
32. (New) A method of conducting a wagering game, comprising:
 - receiving a wager from a player to play the wagering game;
 - generating a resource; and
 - after generating the resource, later exercising the resource to affect an outcome of the wagering game.
33. (New) The method of claim 32, wherein the resource is generated during a basic portion of the wagering game.
34. (New) The method of claim 33, wherein the resource is exercised during a bonus portion of the wagering game, the bonus portion being triggered by a start-bonus outcome during the basic portion.

35. (New) The method of claim 34, wherein the resource is exercised during a bonus portion of the wagering game to override the outcome and thereby continue play of the bonus portion, the outcome otherwise ending the bonus portion.

36. (New) The method of claim 32, wherein the resource is exercised to override the outcome, the outcome otherwise ending a portion of the wagering game.

37. (New) The method of claim 32, wherein the resource is exercised to multiply an award associated with the outcome.

38. (New) The method of claim 32, wherein the resource is exercised in response to player input.

39. (New) The method of claim 32, wherein the resource is exercised automatically, without player input.